

B.Sc.-II (Information Technology) (CBCS Pattern) Semester - IV
005 - Paper-V : Principle of Multimedia

P. Pages : 2

Time : Three Hours



GUG/S/23/11973

Max. Marks : 40

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- Notes : 1. All the questions are compulsory and carry equal marks.
2. Draw neat and labelled diagrams wherever necessary.
3. Avoid vague answers and write specific answers relevant to questions only.

Either:

1. a) Define multimedia. Enlist and explain the elements of multimedia in brief. **4**
b) What is the need of multimedia? Explain users of multimedia in brief. **4**

OR

- c) Discuss the Benefits of using multimedia. **4**
d) Explain the Development Tools in multimedia in detail. **4**

Either:

2. a) Write a detail note on Image Compression. **4**
b) Enlist and explain the standards of Audio formats. **4**

OR

- c) What do you mean by HDTV? Explain the working of HDTV. **4**
d) Discuss the proprietary compression of video in detail. **4**

Either:

3. a) What do you mean by layers in Adobe Photoshop CS3? Explain its working. **4**
b) Explain the techniques of Incorporating colors in Photoshop. **4**

OR

- c) Discuss clipping groups in Photoshop in detail. **4**
d) How to do the image surgery using Adobe Photoshop? Explain. **4**

Either:

- 4. a) Explain the working of Flash-Software in detail. 4
- b) Write the steps to Do a Flash movies. 4

OR

- c) Enlist the different window controls in macromedia flash. 4
 - d) What is Animation? Enlist and explain the elements of Animation. 4
5. Solve **all** the questions.
- a) What are the social and psychological barriers in using multimedia? Explain. 2
 - b) How to create videos on the Desktop? 2
 - c) Write the steps to create special effects with filters in Adobe Photoshop CS3. 2
 - d) Explain Shape Twinning in Macromedia Flash. 2
