

M.Sc.(Electronics) (New CBCS Pattern) Semester - III
PSELT303.1 - Paper-III : Digital Signal Processing

P. Pages : 2

Time : Three Hours



GUG/S/23/11255

Max. Marks : 80

- Notes :
1. All questions are compulsory and carry equal marks.
 2. Draw well labeled diagrams wherever necessary.
 3. Use of calculator is allowed.

Either:

1. a) Define a system. Draw a block diagram to represent a system and describe it. 8
- b) Explain the stability and causality criterion for LTI system. 8

OR

- c) Define: 8
 - i) Static system
 - ii) Dynamic system
 - iii) Causal system
 - iv) Non casual system
- d) Which of the following systems are LTI system? Justify. 8
 - i) $y[n] = x[n^2]$
 - ii) $y[n] = x^2[n]$

Either:

2. a) Discuss the properties of Region of Convergence (RoC). 8
- b) Plot pole/zero pattern of the following z-transform equation. 8
$$x(z) = \frac{z}{3} + \frac{1}{3} + \frac{z-1}{3}$$

OR

- c) What is z-transform? State its properties. 8
- d) Describe inverse z-transform and its method. 8

Either:

3. a) What is digital filter? Draw the block diagram of digital filter and explain. 8
- b) Describe the difference between FIR and IIR filter. 8

OR

- c) Draw low pass filter of length $M=61$ with pass band edge frequency $f_p=0.1$ and stop band edge frequency $f_s = 0.15$. 8
- d) Design band pass filter of length $M=32$ with pass band edge frequencies $f_{p1} = 0.2$ and $f_{p2} = 0.35$ and stop band edge frequencies $f_{s1} = 0.1$ and $f_{s2} = 0.425$. 8

Either:

4. a) Draw a block diagram of Motorola DSP 56000 family. Explain ALU and memory in it. 8
- b) Describe echo effect introduced in music. 8

OR

- c) Explain the various types of DSP processors with examples. 8
- d) Describe the flange effects introduced in music. 8
5. a) What is zero input response? Explain it in brief. 4
- b) State the properties of Fourier transform. 4
- c) Name different types of window techniques. 4
- d) Explain the chorus effect in music. 4
