

M.Sc.(Electronics) (New CBCS Pattern) Semester - III  
**PSELT303.1 - Paper-III : Digital Signal Processing**

P. Pages : 2

Time : Three Hours



**GUG/S/23/11255**

Max. Marks : 80

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- Notes : 1. All questions are compulsory and carry equal marks.  
2. Draw well labeled diagrams wherever necessary.  
3. Use of calculator is allowed.

**Either:**

1. a) Define a system. Draw a block diagram to represent a system and describe it. 8  
b) Explain the stability and causality criterion for LTI system. 8

**OR**

- c) Define: 8  
i) Static system  
ii) Dynamic system  
iii) Causal system  
iv) Non casual system  
d) Which of the following systems are LTI system? Justify. 8  
i)  $y[n] = x[n^2]$   
ii)  $y[n] = x^2[n]$

**Either:**

2. a) Discuss the properties of Region of Convergence (RoC). 8  
b) Plot pole/zero pattern of the following z-transform equation. 8  
$$x(z) = \frac{z}{3} + \frac{1}{3} + \frac{z-1}{3}$$

**OR**

- c) What is z-transform? State its properties. 8  
d) Describe inverse z-transform and its method. 8

**Either:**

3. a) What is digital filter? Draw the block diagram of digital filter and explain. 8
- b) Describe the difference between FIR and IIR filter. 8

**OR**

- c) Draw low pass filter of length  $M=61$  with pass band edge frequency  $f_p=0.1$  and stop band edge frequency  $f_s = 0.15$ . 8
- d) Design band pass filter of length  $M=32$  with pass band edge frequencies  $f_{p1} = 0.2$  and  $f_{p2} = 0.35$  and stop band edge frequencies  $f_{s1} = 0.1$  and  $f_{s2} = 0.425$ . 8

**Either:**

4. a) Draw a block diagram of Motorola DSP 56000 family. Explain ALU and memory in it. 8
- b) Describe echo effect introduced in music. 8

**OR**

- c) Explain the various types of DSP processors with examples. 8
- d) Describe the flange effects introduced in music. 8
5. a) What is zero input response? Explain it in brief. 4
- b) State the properties of Fourier transform. 4
- c) Name different types of window techniques. 4
- d) Explain the chorus effect in music. 4

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