005 - Paper-V - Principle of Multimedia

P. Pages : 2   **GUG/W/23/11973**

Time : Three Hours   ‖‖‖‖‖‖‖‖‖‖ *6869*   Max. Marks : 40

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Notes : 1. All questions are compulsory and carry equal marks.
          2. Draw neat and labelled diagram and use supporting data wherever necessary.
          3. Avoid vague answer and write specific answer related to question.

Either:

1. a) List and explain the application of multimedia in detail.   **4**

b) Explain any two development tools in brief.   **4**

OR

c) List and explain the various problems with multimedia.   **4**

d) Define multimedia. Explain various elements of multimedia in detail.   **4**

Either:

2. a) Explain how to create video on the desktop.   **4**

b) Describe the standards of image in brief.   **4**

OR

c) List and explain audio application in detail.   **4**

d) Write a note on proprietary compression in detail.   **4**

Either:

3. a) Explain how to work with layers in Adobe photoshop.   **4**

b) What is clipping groups? Explain.   **4**

OR

c) Explain the incorporating colour techniques in detail.   **4**

d) Describe how to use painting tools in Adobe photoshop.   **4**

Either:

4. a) Give the steps to make a flash movie.   **4**

b)	Describe the motion tweening in detail.		**4**

OR

c)	Explain the basic function of macromedia flash in detail.		**4**
d)	List and explain the elements of animation in detail.		**4**
5.	Solve all the questions.		
	a)	Explain users of multimedia in detail.	**2**
	b)	Write a note on Audio visual telephony.	**2**
	c)	Explain how to adjust colors.	**2**
	d)	Write a note on flash windows.	**2**

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