

IT-1 - Fashion Illustration

P. Pages : 1

Time : Three Hours



GUG/W/23/11125

Max. Marks : 80

- Notes :
1. All questions are Necessary.
 2. All questions carry equal marks.
 3. Use of templates is allowed.
 4. Use of any medium colours is allowed.

1. a) Draw any texture 4x4 block using any color scheme, use same texture in a dress illustrated on stylized figure. **16**

OR

- b) Explain in detail about structural and decorative design by giving a suitable illustration. **16**

2. a) Explain fashion block figure with “T” line pose, illustration it in suitable style. **16**

OR

- b) Write down main characteristics of different body parts in details with suitable example. **16**

3. a) Explain the importance of garment details an element of fashion, support your answer with illustration. **16**

OR

- b) Explain.
i) Body art with diagram. **8**

- ii) Pop art with diagram. **8**

4. a) Write down importance of colour story. Write about the points taken in account while planning a colour story? **16**

OR

- b) Explain in brief about rendering. Render 4 types of accessories with the help of illustration. **16**

5. Write short notes **any four**. **4x4 =16**
- a) Colour contrast and attributes.
 - b) Illustrate any two collars and two sleeves.
 - c) Stylized illustration.
 - d) T-line figure.
 - e) Swim wear.
 - f) Draw 10 headed female mechanical croqui front view.
